Pricope Tidor-Vlad

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Education

• The University of Edinburgh, Scotland, UK. | 2020 - 2021

MSc in Artificial Intelligence. Coursework avg. 83.23/100. GPA: First class (4.0).

• Babes-Bolyai University, Cluj-Napoca, Romania. | 2017 - 2020

Bachelor's degree in Computer Science. GPA: 9.87/10. Thesis: 10/10.

Work Experience

- Machine Learning Engineer Lead Ntropy | August 2021 April 2024
- o Fintech company series A, developed and deployed language models for financial transactions understanding.
- o Some of my work here is public and can be viewed on this medium post (co-author).
- o Hiring operations interviewed over 100 candidates for machine learning and data science roles at Ntropy.
- o Fine-tuning and optimizing LLM usage through smart caching was also a big part of my work.
- o Tools used: transformers in pytorch, onnx&triton, fasttext, sklearn, multi-gpu training, git, jupyterlab, aws, LLM.
- Quantitative Research Assistant Predictiva | April 2021 August 2021
- o Developed Deep Reinforcement Learning models for portfolio management for algorithmic trading.
- o Tools used: python, RLlib, tensorflow keras, cloud computing.
- Quantitative Research Intern Predictiva | February 2021 April 2021
- o Developed Deep Reinforcement Learning models for quantitative stock trading.
- o Tools used: python, cloud computing.
- **Udemy Instructor** | June 2020 August 2020
- o I devised and published 2 AI courses. I had about 40 students on Udemy and 15 on Skillshare, with a rating of 4/5.
- Autonomous Driving Research Intern GmbH Robert Bosch | July 2019 Oct 2019
- o Developed optimization and simulation frameworks for camera windscreen distortions. Computer Vision.
- o Tools used: matlab, projective geometry, multivariable calculus, optimization through adaptive algorithms and ML.

Awards

- Second place at the **IBM** MLP Competition out of 101 projects. Project subject: AI Quantitative stock trading, 2021.
- Two Silver Medals at South Eastern European Mathematical Olympiad for University Students 2018-2019.
- Two Silver Medals in top 10 and a bronze medal in top 20 at National Mathematical Olympiad 2014-2016.
- Member of the extended National Senior Team for the International Mathematical Olympiad 2014.
- Diploma from **Babes-Bolyai University** for academic performance 2018.
- Top **20** at **National Chess Olympiad**, 2017.
- Other 70+ prizes in math and chess international and national competitions 2005-2019.

Technical Skills

- Data Science: Pytorch, Tensorflow Keras, Onnx, Triton, Scikit-learn, Pandas, Polars, Numpy.
- Programming Languages:
 - Very confident with: Python, Bash/Shell Scripting.
 - o Comfortable with: C++, SQL, Matlab, Java.

Projects

Personal Projects

For more projects or additional information check my GitHub page or my website's projects and blog sections.

- **Poker AI** I developed 3 Poker agents, the best one using *Deep Reinforcement Learning* and achieving expert human level. I published <u>one</u> paper related to this project and <u>one</u> is waiting for publication *poker.ptidor.com*
- Quant-Trading AI a project that uses deep learning and technical analysis on stock trading. I developed expert-system agents trained to trade on 20 different stocks; 17 were successful with best return of 400% over 6 years.
- **Portfolio Management with DRL** my dissertation project with the scope of building a Deep Reinforcement Learning agent with a new reward function to optimize the profits and diversification on a portfolio of stocks.
- **Virtual Assistant for Students** a *NLP* project similar to Siri/Google Assistant with extra special features targeted for an academic environment (for example a course recommendation system based on text or audio input).

Publications – 27 academic citations – all single author

Semantic Scholar

- An analysis on very deep convolutional neural networks: problems and solutions. Published in the international
 journal Studia UBB Informatica, Vol 66, No 1, July 2021, indexed in Mathematical Reviews. Single author. <u>Link</u>.
- Deep reinforcement learning in quantitative algorithmic trading: a review on Arxiv, 2021. Single author.
- A view on deep reinforcement learning in imperfect information games. Published in the international journal Studia UBB Informatica, Vol 65, No 2, October 2020, indexed in Mathematical Reviews. Single author. Link.
- **A math issue** published in the **Crux Mathematicorum** international journal; volume 44, no. 8, problem 4377 October 2018. Co-author. Link.
- Subject 3 at the first Romanian Team Selection Test for Junior Balkan Mathematical Olympiad 2015. Link.
- Deep Reinforcement Learning from Self-Play in no-limit Texas Hold'em Poker. Published in the international journal Studia UBB Informatica, Vol 66, No 2, 2021, indexed in Mathematical Reviews. Single author. <u>Link</u>.

Extracurricular Work

- In May 2021, I was invited to hold two 2h lectures on Reinforcement Learning for **Babes-Bolyai University**.
- Over the years, I devised and proposed over 40 math problems for the Romanian Mathematical Society.
- In my free time, I work on a personal blog on diverse AI topics and interview preparation materials.
- Started a local Chess Club back in 2013 to help teenagers get better at chess.

Other Skills

English professional level: IELTS Certificate 7/9 (C1). Hobbies: astronomy, competitive chess, table tennis, gaming.